Rex's Alphabet Challenge

A game for two players

Directions: Cut out the alphabet cards and place them in a bowl. Cut out the category cards and place them in a different bowl.

Players take turns randomly drawing a card from both bowls. If they can name something that begins with the letter they drew and fits the category, they keep the category card. Then they replace the letter back in its bowl. If they cannot name something, they replace both cards.

If a player draws a duck, they keep the duck card and take another turn.

When all the category cards are gone, the player with the most category and duck cards is the winner. **Quack!**





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CATEGORY CARDS	SOMETHING YOU WEAR	AN ANIMAL	something BIG
A THREE – LETTER WORD	A TREE or FLOWER	A COLOR	SOMETHING LITTLE
SOMETHING	SOMETHING IN YOUR HOUSE	A TOY or GAME	SOMETHING
SOMETHING IN A GROCERY STORE	SOMETHING WITH WHEELS	A WORD THAT RHYMES WITH "SLY"	A PERSON'S NAME
	and the	W Contraction	



GO AND GET WITH REX. Text copyright © 2024 by David LaRochelle. Illustrations copyright © 2024 by Mike Wohnoutka. Reproduced by permission of the publisher, Candlewick Press, Somerville, MA. Rex was asked to Go and Get something that begins with the letter **B**.

What do you think he brought back?

Draw it in his big box.



Rex brought back a



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